



Ward Dejonckheere

Gameplay Programmer

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📍 Amersveldestraat 169A, 8610 Kortemark 🇧🇪 Belgian

in <https://www.linkedin.com/in/ward-dejonckheere/>

🔗 <https://github.com/DejonckheereWard> 🖱 <https://www.dejonckheereward.be/>

🎓 EDUCATION

- 09/2022 – present **Howest Kortrijk**
Bachelor Digital Arts & Entertainment - Game Development
- 09/2017 – 06/2022 **Howest Kortrijk**
Bachelor Multimedia & Communication Technology

📁 PROFESSIONAL EXPERIENCE

- 02/2020 – 06/2020 **Cluma Engineering** ✉
Internship IoT Development
- Working on internal project involving IoT devices, databases & visualization of this data.

🧠 SKILLS

Programming Languages

- C++
- C#
- Python
- JavaScript
- SQL

Software

- Windows
- Linux
- Unreal Engine
- Unity
- Maya
- Photoshop
- Git/Github
- Perforce.

🌐 LANGUAGES

Dutch ● ● ● ● ● English ● ● ● ● ●

🏆 AWARDS

- 05/2017 **1st prize Bert-Project 2017** ✉
HRRail
<https://engineeringnet.be/nl/nieuws/item/12377>